

catch the moon



The Climb - cooperative version

Dreamers will share the same dream and join forces to try to catch the moon together.



Preparing the climb

The setup is the same as the original game, but only 5 tears are used; remaining tears are stored in the box. Keep the box lid nearby, it will be used to measure the height of the structure.



Game objective

In this cooperative version, players collectively seek to achieve the highest score.



Playing the game & scoring

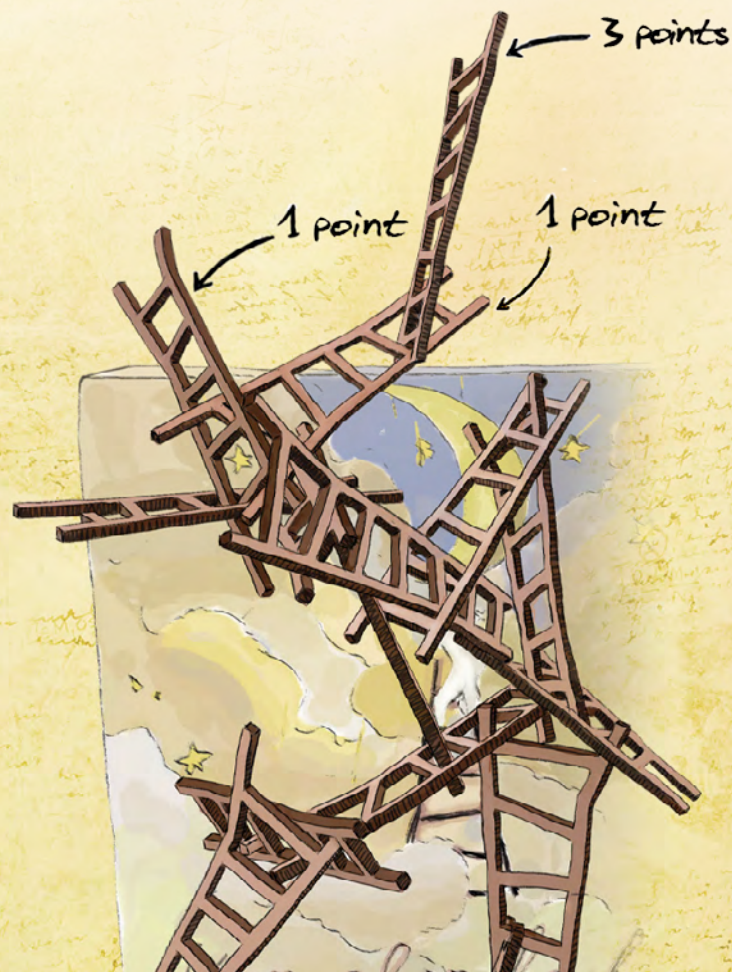
Players take turns and the main rules remain the same.

During the game, players can calculate their score. To do so, one of the players must collect a tear and then place the box lid upright on the table, next to the base of the structure.

They score:

- ★ 1 point for each ladder which is partially higher than the top of the box;
- ★ 3 points for each ladder which is completely higher than the top of the box.

The game ends as soon as a player places the last ladder or collects the last tear. It is the highest measured score of the game that is retained.



Book of Figures

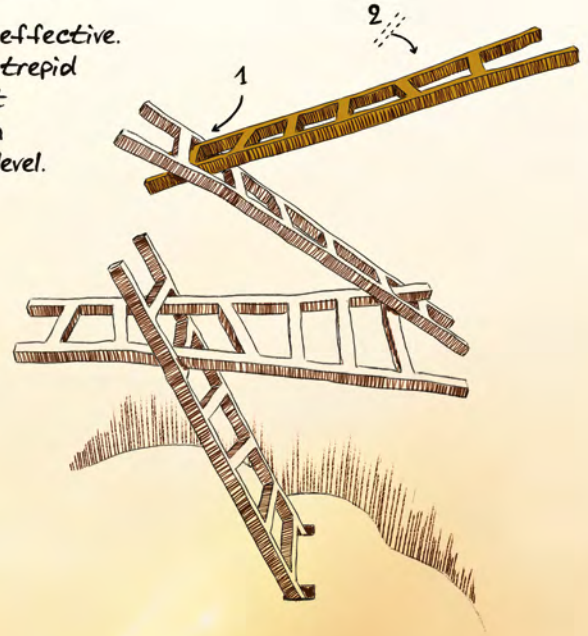
The Magic Square

An extremely rare figure that allows effective ventilation to better soar towards the heavens.



The Stairs

Simple but effective. Only the intrepid will attempt to climb an additional level.



The Tipi

A stable structure, also known as "The house in the clouds", reserved for the most agile players.



Compatible
with the XXL version*

* The XXL version of Catch the Moon is available on the Bombyx online shop on studiobombyx.com